3. GAME OF K-12 LIFE
TIME: 30 MIN

OBJECTIVES FOR THIS SECTION
Deepen understanding of the school-to-prison pipeline
Understand how students are pushed out of school and how the experiences vary
Learn the importance of being a social justice club

SECTIONS
a. Recap STPP [0:05]
b. Activity: Game of K-12 Life [0:20]
c. Conclusion [0:05]

POWERPOINT
a. Recap questions
b. Game of K-12 Life slides
c. Discussion questions

MATERIALS NEEDED
a. Game of K-12 life PowerPoint
b. Game of K-12 life script
c. Two six-sided dice
d. Facilitation questions
e. Report Cards
f. Pen for each participant

SUMMARY: This section is meant to help students understand how the school-to-prison pipeline impacts youth and introduce some ways that students can push back.

Recap STPP (0:05)
TRAINER NOTE: Start off workshop with PowerPoint up and ready to share with group.

TRAINER 1 OPENING STATEMENT: Welcome to the Game of K-12 Life workshop. This workshop will help illustrate the reality of every day life for students in schools, and begin deepening our understanding of school pushout and the school-to-prison pipeline as it relates to our school and state.

TRAINER 2 SAY: So let us begin with a quick recap of our last discussion on the school-to-prison pipeline. Can I have a couple of volunteers to answer the following questions?

POWERPOINT SLIDE
In your own words, what is the school-to-prison pipeline? What are some examples of school pushout? Who does the school-to-prison pipeline affect and in what ways?
Activity - Game of K-12 Life [0:20]
Contact your local GSA network for the GAME of K-12 life PDF and slideshow.
*Turn on PowerPoint and follow instructions in the activity.*

Conclusion: GSAs for Social Justice [0:05]

TRAINER 2 SAY: Can I have a couple of volunteers answer these questions?
TRAINER NOTE: Take 2-3 responses for each question.

**POWERPOINT SLIDE**

Game of Life Discussion Questions

- Who won, who got what?
- Why do you think some youth had to roll different numbers? What might that reflect in real life?
- What experiences in the game were similar to things that have happened to you or your friends?
- Do you think this is realistic of what’s happening to students in our school/state?
- What do you think should be done differently to make it so all students in the game could graduate?

TRAINER 2 CLOSING STATEMENT: It is important to recognize that there are tons of systems of oppression and -isms that keep us from being our whole selves in school, at home, and in our social lives. As GSA clubs, our presence on campus alone is a move for social justice and a move towards dismantling the school-to-prison pipeline.